

# Stage #1 – Freestyle to Strong and Weak

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Barry Berger (Updated for SFPC)

**START POSITION:** Standing outside the shooting area, facing downrange, toes touching 'X's, gun loaded and holstered.

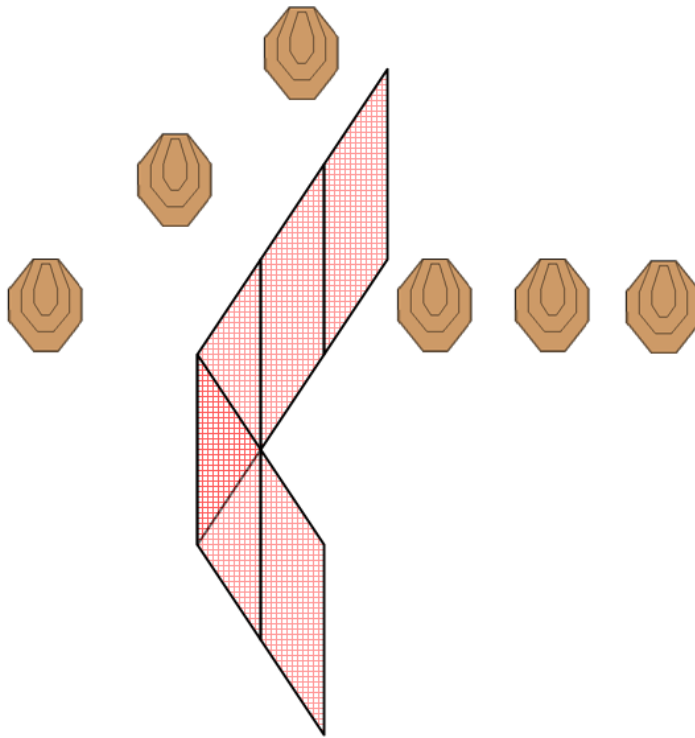
## STAGE PROCEDURE

**String #1** – On signal, engage 1<sup>st</sup> array with only 2 rounds each **Freestyle**, perform a mandatory magazine change and then engage the 2<sup>nd</sup> array with only 2 rounds each **Strong hand only**.

**String #2** – On signal, engage 1<sup>st</sup> array with only 2 rounds each **Freestyle**, perform a mandatory magazine change and then engage the 2<sup>nd</sup> array with only 2 rounds each **Weak hand only**.

## SCORING

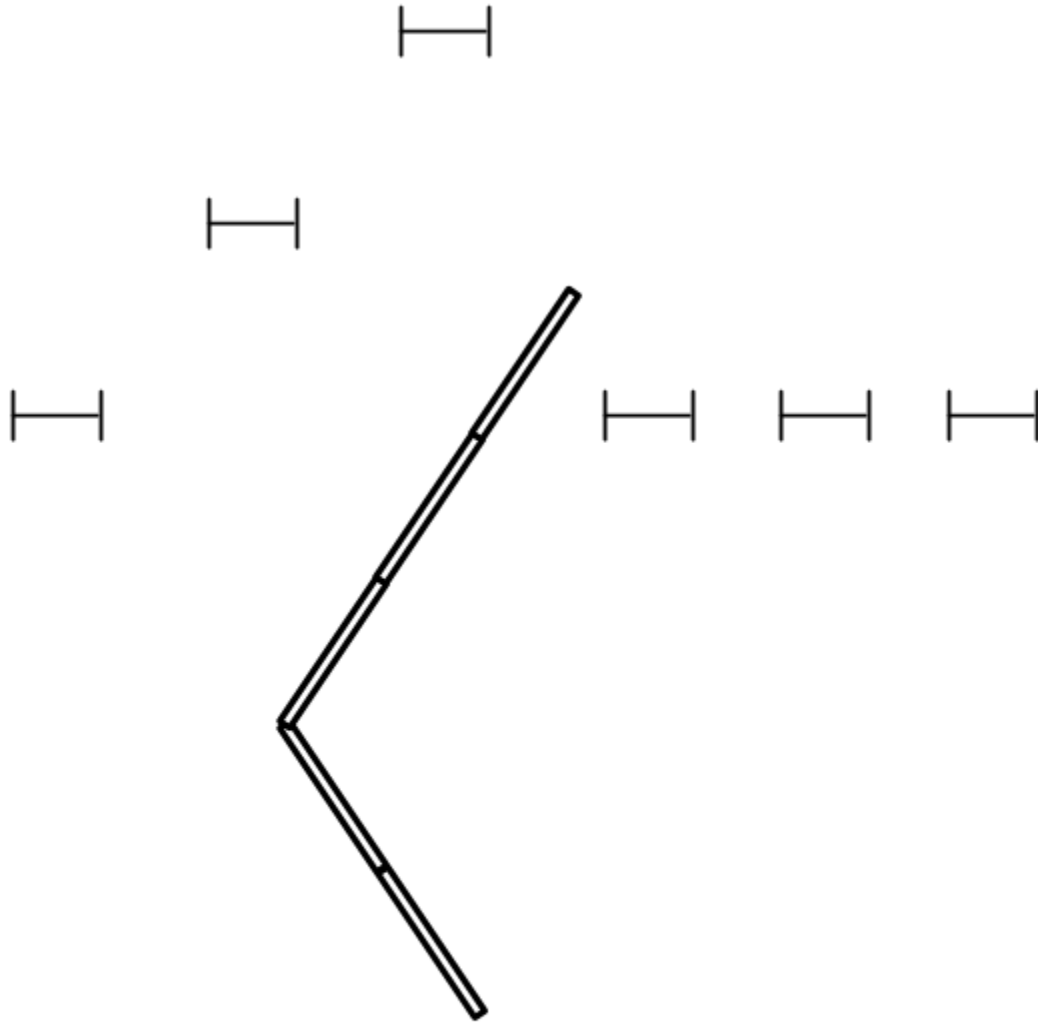
**SCORING:** Virginia count, 24 rounds, 120 points  
**TARGETS:** 6 Classic  
**SCORED HITS:** Best 4 per IPSC  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Extra shot. -10  
Extra hit. -10  
Miss. -10



**Shooter Notes:** Only the next shooter will be allowed in the shooting area while the stage is being scored and reset. All shooters are highly encouraged to assist with stage reset (pasting and steel and activator reset) to ensure all shooters get an equal chance to shoot the stage.

**RO Notes:** Stage #1 has a 90 degree restriction to the left.

**NO STACKING ALLOWED**



**TOP DOWN VIEW FOR SETUP REFERENCE**